Rayside-Balfour Men's Slo-Pitch League Constitution/2019 Rules and Regulations

Rule 1

Section 1-Age Limit

The qualifying age from our NSA league sanctioning will be 18 years of age (younger players will be allowed to play as long as they sign a consent form with their parents) as of the first scheduled game of the season. Any ineligible player found to be playing a game will be ejected from further play in the league and his team will automatically forfeit any games that he has played in from the start of the season. Also, teenagers with a signed consent letter from parents shall be permitted to play in the league.

Section 2-Fees

All new teams must have fees paid in full before the first regular season game. The annual membership fees and registration dates be set by the executive. The fees will be remitted in 2 equal parts. The first installment is **May 23rd**, **2019** and other installment is **June 13th**, **2019** each part being **\$1350.00** dollars.

New Teams Registration has to be paid by 1st game. If not, you will not be participating in any games.

Note: If the Fees are not paid on time there will be a \$25.00 penalty per week. If after two weeks the fees and any penalties have not been paid, the team will be suspended from any further play until the fees and penalties are paid (at the discretions of the league and there committee.)

Section 3-Umpire fees

Umpires and Statistician will be paid by the league at every scheduled night. Umpires will have to report 15 minutes prior to game start.

Section 4- Registration

- 1.0 A team Roster must be handed in at your first game of the season. There shall be at least 10 but no more than 20 players on the team roster. A player's name that appears on team line up will count as one of the 20 names on a team roster (even if he has played only one game) Names may be added until June 13, 2019, after which no more may be added. Failure to do so will result that team not being able to play (until roster is submitted). If it went unnoticed that a team started the season prior to submission of roster, those games already played will be forfeited.
- **2.0 NEW 2019** Teams need to fill in the Umpires Card prior to game time. Those cards are final. **Note:** The only time a player's name may be removed and replaced on a team roster is:
 - **1.1** If injured and can no longer play.
 - **1.2** Never played a game in the league
 - **1.3** If player switches teams (as per Rule 4, Section 1.4)
- **2.0.** Any new team will have a 1 year probation period. The league will hold a vote at the first meeting the following year for this team's acceptance.
- **3.0** Any team may be expelled from the league at any time. A league meeting must be called and all teams must be represented at this meeting. The vote must be at least 5 of 9 teams or 6 of 10 teams in favor of expelling the team. If tied then executive has the last Vote.
- **4.0** If no show for voting then you have no say and majority rules.

Rule 2-Ball

The League executive will select the Official Ball. NSA Official 12 inch Louisville Slugger Ball 44 COR 400 compression

Rule 3-*

The BOX consists of 2 feet wide and 10 feet long from 50 feet to 60 feet. (NSA rules 6 Section 1). Pitcher must have one foot in the pitchers box at time of release.

Pitching Screen will be 2 feet wide BY 6 Feet high and positioned around 15 feet from pitcher's mound.

Rule 4

Section 1-Players

- **1.0** The number of players allowed on the playing field during any game will be a maximum of 10 players and a minimum of 7 players. One player must be a catcher. Persons arriving late for a game will be allowed to play in the game once time is called by the umpire.
- **2.0** If a Team has only 7 players to start the game. The Team may ask for a catcher from the opposite Team and make sure they are under the understanding that if you decide to make the play at home it has to be decided before the game and has to stay that way until the 4end of the game.
- **3.0** If there are 11 or more players on the batting list, all 10 players on the game sheet may play defense.
- **4.0** If a player arrives late, he may be put into the game even if the team has 10 or more players playing in the game. This rule applies only if the team is batting all players. If the team is only playing and batting 10 players, the late player must be substituted for 1 of the players playing and batting in the game.
- **5.0** A player may switch teams within the league providing he does so within the first (1) week of the season, after which he will be required to wait until the season is over and to wait to play for the new team the next season.
- **6.0** Player classifications. RBMSPL is a recreational league. So, that being said teams may carry 2 players of higher caliber which it would be 2 D rated players or 1 C rated player.
- **7.0 NEW 2018** All players in the league have to sign a waiver form and regular roster form. If not you are not able to participate in the Rayside Men's Slo Pitch League.

Section 2-Spokesman

There will be 1 spokesman per team who will be designated prior to start of each game.

Section 3-Courtesy Runners

A maximum of **3** players may require a courtesy runner and they have to register on the game sheet prior to the game. **If not registered at start of game you lose your rights on runners**. The runner must be the player that was the last preceding out. Substitution can only be made after the batter has become a bass runner and play has stopped and the **UMPIRE** calls **TIME**. If this rule isn't followed, the batter is automatically called out. If a player is injured during the game, he will be given a courtesy runner even if the team has already 3 courtesy runners on the game sheet.

NOTE: this means that this team would have 4 courtesy runners. It a team requires more than 3 courtesy runners before the game starts, the team may ask the opposing team if it is ok to grant them more. If the opposing team refuses, the team will have to play with only 3 courtesy runners.

NOTE: Rule change 2017... If the 3 runners aren't marked on the score sheet at the beginning of the game you lose your privilege and the runner needing a runner is now going to be the last out.

So, this means if you do have your 3 runners indicated on the score sheet and the runner needs a runner it will be the last out if its not the indicated runner on the score sheet.

Section 4-Over Running

1.0You may overrun first base, second base and third base. If at any time the umpire's discretion you make an attempt for the next base, you are in jeopardy. You cannot turn left at any bag, you have to turn right at all times. (No Questions asked)

2.0 When a Batter Swings and there isn't any contact made there is **NO Anticipation Step.**

Rule 5-Equipment

All regulation gloves will qualify for the game. Player's bats, gloves and equipment will be within NSA regulations and kept within the bench areas.

Rule 6

Section 1-Innings

- **1.0** In a regulation league season, a regulation game shall consist of 7 innings. If a team is leading by 15 runs anytime after 4 ½ or 5 complete innings, they will automatically win the game.
- **2.0** During league playoffs the leagues regulation rules will be the same. 5 runs per inning, 15 mercy rule or 7 complete innings or in the 1hour and 10 minute and no new inning to be started.

Section 2-Game

A game can only be played if a league umpire is present. If a league umpire is not present and if both teams agree, an umpire can be appointed for that game. Try not to use a fellow player but if no choice go for it.

Section-3 Incomplete Game

During the playoffs, if a game is cancelled at any time regardless of whether 4 ½ or 5 innings have been played, or not, the game will be rescheduled. The game will be started from the last complete inning played of the cancelled game. The score will also be counted from the last complete inning played.

NOTE: If the visiting team has been to bat in the incomplete inning and has scored, these points will not be counted. We will re start at the top of the inning.

Section 4-Game Times

As for the 2018 season, the game times will be 6:30pm, 7:45pm, 9:00pm.

NOTE: If the game finishes early, teams must be ready to play 15 min early and then the scheduled time applies

NOTE: There are no Grace Periods at any games. Be on TIME.

Section 5-Rained Out Games

- 1.0 In the event of rain on game day and field conditions warrant it, the Parks & Recreation will call off the games. They will decide this by 3:00pm and must be contacted to inquire if games can be played. If a game is delayed for more than 20 minutes because of inclement weather conditions and 4 ½ or 5 innings haven't been played, the UMPIRE will call that game and any subsequent games, if necessary, and will notify respective teams about the cancellations.
- **2.0** Rain out games will be re-scheduled by the responsible person.
- **3.0 NEW 2018** Rain Out games will be played on the following Sunday of the week. If teams can't field a Team the GAME will be FORFEITED.
- **4.0** Before or during a ball game, 2 or 3 parties involved (umpire and one or both team representative) may declare the field unplayable and may cancel the game.

NOTE: As long as Rule 6 Section 5 is satisfied first.

5.0 Teams will be notified 2 full days prior to a re-scheduled rained out game during the regular season. This doesn't apply for playoff games due to limitations of playing time.

NOTE: Rain out games will be re-scheduled at any time during league play.

Section 6-Ties

- **1.0** In all regular season games, if at the end of the game a tie has resulted, they will stand. No extra innings will be played.
- **2.0** In all playoff games, if at the end of the required number of inning which constitutes a game result in a tie, the game will be continued until the completion of a full inning in which one team scored more runs than the other team. The team scoring the most runs will be declared the winner. International rules will apply.
- **3.0** If a tie occurs between teams in the standings, First tie breaking rule is head to head during the season, Second tie breaking rule most wins in the season, Third tie breaker rule runs for and against after 4 innings between both teams.

Section 7-Defaulted Games

Definition: A defaulted game will be defined as a game that cannot start because of an insufficient number of players.

1.0 Team that defaults a game will be charged as follows:

1.1 First Offence: \$50.00 **1.2** Second Offence: \$100.00

1.3 Third Offence: \$150.00 and Team Rep will have to go in front of the Executive.

2.0 In all cases where a game is defaulted, the winning points for that game will be awarded to the team not at fault. The score will be 7-0 for the team not at fault.

Rule 7- Pitching rule

Section 1- Pitch

1.0Any legal pitch thrown between the arc of 6 feet to 10 feet (NSA Rule 6 Section 3c) and that it strikes the 2 ft by 3 ft section of the mat shall be called a STRIKE.

2.0 Any illegal pitches that are called and batted the ball is live, if not hit it is called a ball.

Section 2

Prior to the start of the game, the pitcher will be allowed to take 5 pitches for warm up. Prior to the start of the game of each inning, the pitcher will be allowed 3 warm up pitches. New Pitcher will have 5 warm up pitches.

Rule 8- Batting Order

If a player is injured during the game and can no longer play, it will not consist as an out when he is removed from the batting order even if he isn't substituted.

Rule 9-When a Batsman is out

When the ball is hit by the batter and then caught by the catcher. It doesn't have to be higher than the batter's head. **Ball** is **Always Live** and this constitutes tick balls.

Section 1 – Player Substitution

Penalty (upon appeal) illegal substitution

1.0 Offensive Team: If an illegal substitution is declared, the illegal substitute is out, play is dead and all base runners return to their original positions.

2.0 DEFENSIVE Team: The next batsman from that player's team shall be declared out.

Rule 10-Base Running Rule

Runners may advance only when batsman makes contact with the ball. **NO** anticipation **STEP.**

Rule 11-Penalties for violation of these rules

Section 1- Striking of an Umpire

The penalty for striking an umpire shall be suspended from the league for life.

Section 2-Fighting

The penalties for fighting shall be:

First Offence: 10 games and \$50.00 fine **Second Offence:** 20 games and \$150.00 fine

Third Offence: Out of the league for life and \$500.00 fine

Section 3-Barreling

The penalties for Barreling shall be:

First Offence: 3 games and \$50.00 **Second Offence:** 6 games and \$150.00

Third Offence: 15 games or remainder of the season and \$500.00

Section 4- Unsportsmanlike Conduct

The Penalties for unsportsmanlike conduct shall be:

First Offence: 3 games and \$50.00 **Second Offence:** 5 games and \$150.00 **Third Offence:** 10 games and \$300.00

Fourth Offence: A meeting in front of the EXECUTIVE

Any subsequent offenses will be an additional 10 games suspension added to previous penalty.

NOTE: Remainder of incomplete penalty will be carried over to the following year

NOTE: The Player must be in attendance at all the games for which he is serving the penalty. If he is not sitting on the player's bench during the game, it will not consist as a game served in his penalty. His name must be written on the official score sheet and signed by the **Umpire** and **Representative** of the opposing team. If the player is not sitting on the bench for at least ³/₄ of the game, it will not count for a game served in his penalty.

All suspensions will be written up by umpire and decisions will be reviewed by President and Umpire and Chief or NSA Director.

Section 6

If a player is ejected from a game and continues to **harass** the **Players** and /or the **Umpire** from the field, the **Umpire** will first issue a 2 minute **Warning** to the player's team. If the ejected player continues to disrupt the game after the **Warning**, his team will forfeit the game.

Rule 12-Umpire to Report Violation of the Rules

The umpire shall within 12 hours after the removing a player from the game, forward to the **President** or someone from the **Executive** a report of the penalty inflicted and the cause. In such cases, the removal from the game shall be considered to be sufficient penalty for the offences, unless the offense is covered by **Rule 11 Section 4 or 5** of the constitution. The **Executive**, however may take any further action deemed necessary if such offenses are recurrent, or if the penalty doesn't appear to be adequate.

Rule 13- Format for Protests

A written protest must be filed with the umpire during the game. All parties involved will be so notified and requested to submit a written report on the incident. The **President** or his **Executive** will undertake to resolve the protest as soon as possible. A \$500.00 fee must be paid in cash at the time of the protest. If the **Protest** is won, the fee will be refunded, if the protest is lost, the fee will be forfeited to the league.

Rule 14- Yelling and Taunting

There shall be no yelling and taunting or name calling by any member of either team, whether on or off the field. It could result into a suspension under the constitution **Rule 11 section 5.**

Rule 15-Playoff Game Order

- **1.0** All players that are part of your roster have to play 1/3 of the regular season to be eligible for the playoffs
- **2.0** If a game is cancelled for any reason, the next game will be considered the game that was cancelled. That is, if the cancelled game a team was the home team, they will be the home team in the next game and rotation will continue.
- 3.0 The team that finishes the highest in the standings for the season will be the home team.
- **4.0** If the format is a round robin play, the league and teams will decide on the format.

Rule 16- Homerun Rule

There will be 1 homerun allowed per inning per team; any other home run that follows in that inning shall be called by the **Umpire** as an **Out.** Hit **Homerun** walk off.

New Rule 2016... after you hit your homerun you need to go get the ball... if the ball isn't retrieved and you come up in the next inning your fist batter will be called out.

Rule 17- Runs per Inning

There will be a **Maximum** of **5 runs** per inning and the last inning will be open.

Rule 18- No tags at home plate

Every play made at home plate is a forced out when you cross the **Hog line.**

Rule 19- Approved Bats

Here is the website to go see approved bats in NSA www.NSAcanada.ca





These are the 2 symbols needed on the bats to be legal.

Rule 20-Third Strike Foul

When there is a third strike foul it is a dead ball and no players can advance to the next bag.

Rule 21- PARKING... If you park across from the ball diamonds @ the storage parking lot. There are NO drinking, drugs or polluting. **This has been the Greater City of Sudbury Rules**. If you can't respect the rules and regulations please park at the arena parking lot.

Rule 22- (0 TOLERANCE) In the RBMSPL there is no drinking on the benches while playing ball. (Message from the Greater City of Sudbury)

Rule 23-(0TOLERANCE) NO Tailgating Allowed After Games (Message from the Greater City of Sudbury)